

Alexander Edge

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Software developer specialising in building apps for iOS, tvOS, and watchOS with extensive experience at all stages of the app development lifecycle.

ustwo, iOS Developer (Contract) — May 2017–Nov 2017

Member of a four-person iOS team developing an app for a British car manufacturer. Responsibilities include requirements gathering, estimation, development, testing, and peer review. The project used Agile/Scrum methodology in combination with behaviour-driven development (BDD).

European Sports, iOS Developer (Personal Project) — 2016–2017

Reverse-engineered Eurosport Player iOS app to build tvOS version, in Swift, for personal use.

- Used SSL proxy to intercept API traffic
- Created a dynamic framework containing Core Data model and API handling using NSURLSession
- Built a tvOS app around the framework allowing live streaming and on-demand video content

Aftersnap, iOS Developer (Contract) — 2016–2017

Undertook a project part-way through development, suffering from UX issues and other bugs. The app allows users to customise physical objects with images, text, and backgrounds.

- Compiled a comprehensive report on the state of the app, including recommendations for next steps
- Fixed existing issues using Xcode debugger and profiling tools
- Refactored large parts of the codebase to reduce overall size and increase code reuse
- Added a 3D preview interface using SceneKit for users to see how the finished product will look
- Implemented Apple Pay for guest checkout

Postsnap, iOS Developer (Contract) — 2015–Present

Worked on an existing iOS app for creating customised greeting cards, postcards, announcement cards, and invitations.

- Identified and debugged data loss issues caused by concurrent Core Data use
- Followed a divide-and-conquer approach to implementing MVC into a large codebase
- Compiled a UX report, the findings of which were the foundations of a re-design

Curator, iOS Developer (Contract) — 2014–2015

Worked on an iOS app for collecting, organising and presenting images, websites and text. Curator was featured in the App Store and is installed on point-of-sale iPhones throughout stores in the UK.

- Used UITraitCollection API to add adaptive layouts for portrait and landscape on iPad that paved the way for a launch on iPhone
- Added interactive and non-interactive transitions between grids
- Designed and developed a Core Data sync API using Parse

Peeps, Co-founder — 2014–Present

Worked with a designer to launch a messaging app based around sending 10-second video clips between groups of users. Clips are played back in chronological order

- Used adaptive layout API for the iPhone 6 and 6 Plus, employing UICollectionView
- Designed a custom SMS-based system for verifying users based on Twilio REST API
- Implemented high-compression H.264 / MPEG-4 AAC video recording using AVFoundation
- Wrote server-side business logic in Javascript for Parse (now Parse-server running on Heroku)
- Added custom view controller animations using UIViewControllerAnimatedTransitioning API
- Added iOS 10 notification extension for viewing video messages on Apple Watch

Steer, iOS Instructor (Contract) — 2014

Wrote and taught syllabus for three, five-day iOS training courses for beginners. The course covered simple data structures, object-oriented design, and the basics of iOS development in Objective-C. Each class had between 8 and 15 students all with little or no prior programming experience.

IBM Global Business Services, IT Consultant — 2008–2010

Worked in large teams transforming business processes for clients including British American Tobacco in Uzbekistan and Italy, and Royal Dutch Shell in London.

- Occupied a variety of roles including capturing legal and fiscal requirements, managing change requests, testing, test management and project management
- Led a small team of consultants and developers in Bangalore and London
- Subject matter expert on retail fuels (service / filling stations) for Shell Global SAP, overseeing user-acceptance testing in South Africa, Indonesia, Philippines, Turkey, Pakistan, France and Italy

Languages & Technologies

Objective-C, Swift, Xcode, iOS, tvOS, watchOS, UIKit, WatchKit, CoreLocation, AVFoundation, Core Data, SceneKit, HealthKit, XCTest, Javascript, Ruby, Git, continuous integration (Jenkins)

Education

- University of Bristol, UK — Master of Electronic & Communications Engineering, 2004–2008
- Central Saint Martins (University of the Arts, London) — Short course in Graphic Design, April–June 2015